

<https://brown-csci1660.github.io>

# CS1660: Intro to Computer Systems Security Spring 2026

## Lecture 11: Web Security II

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# CS1660: Announcements

- ◆ Course updates
  - ◆ Project 2 is due next week
  - ◆ Lecture notes to be consistently updated
  - ◆ Special materials to be posted for midterm preparation

# Last class

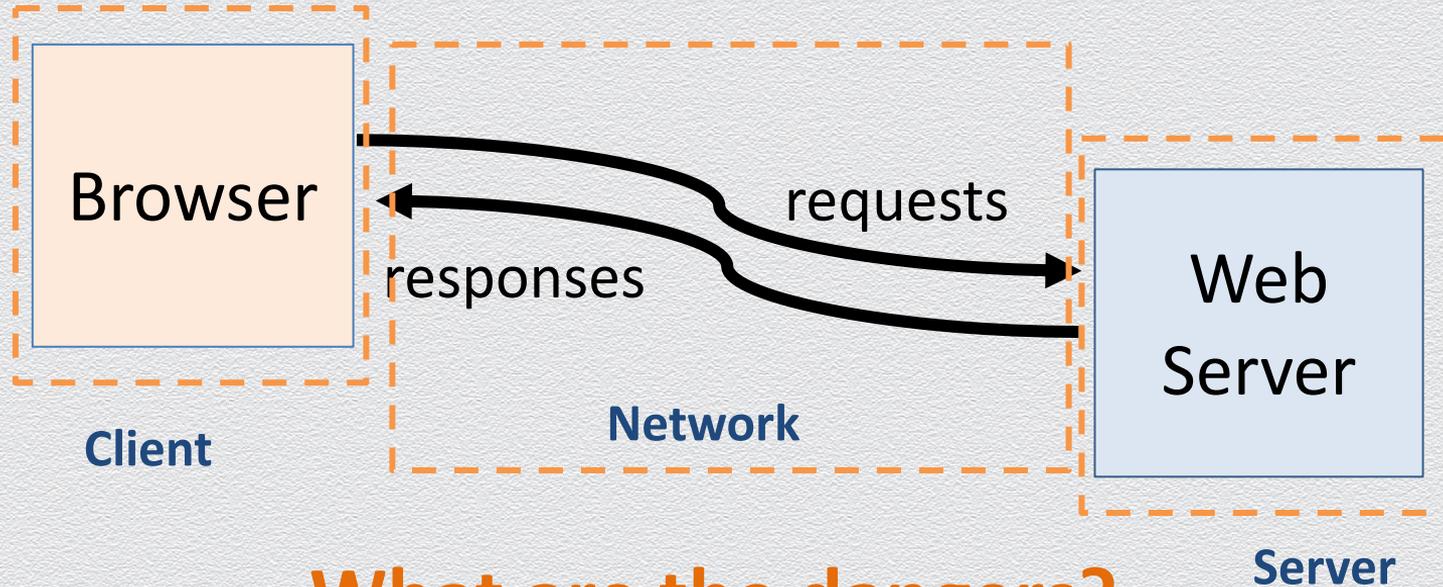
- 
- ◆ Cryptography
  - ◆ Authentication
    - ◆ User authentication: something you know, are, have
    - ◆ Data authentication: Merkle tree
    - ◆ System authentication: Challenge-response methodology, randomness revisited
  - ◆ Web security
    - ◆ The Dyn DDOS attack
    - ◆ Web security model
      - ◆ Background, web-application security, browser security, cookies

# Today

- ◆ Cryptography
- ◆ Authentication
  - ◆ User authentication: something you know, are, have
  - ◆ Data authentication: Merkle tree
  - ◆ System authentication: Challenge-response methodology, randomness revisited
- ◆ Web security
  - ◆ The Dyn DDOS attack
  - ◆ Web security model
    - ◆ Background, **web-application security, browser security, cookies**

## **11.0. Web security model**

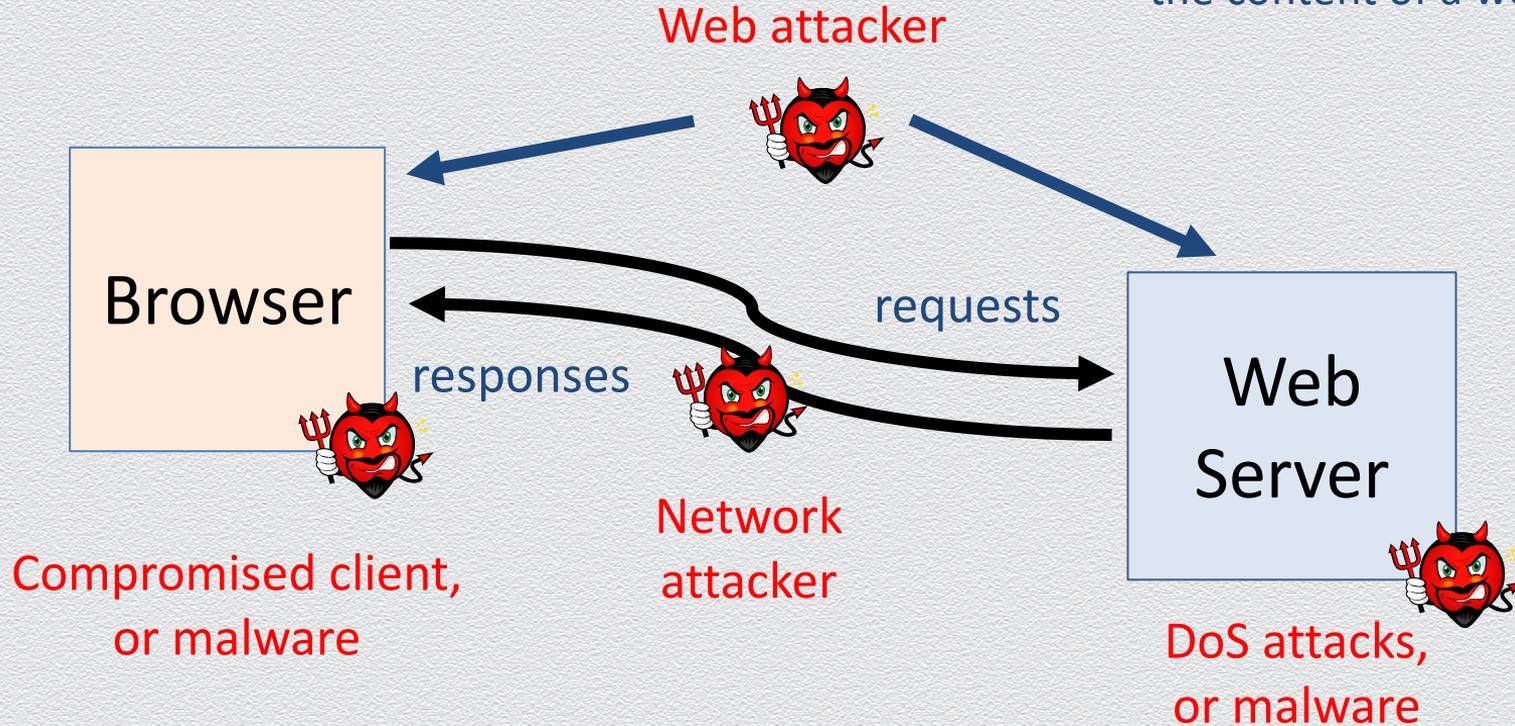
# Web applications



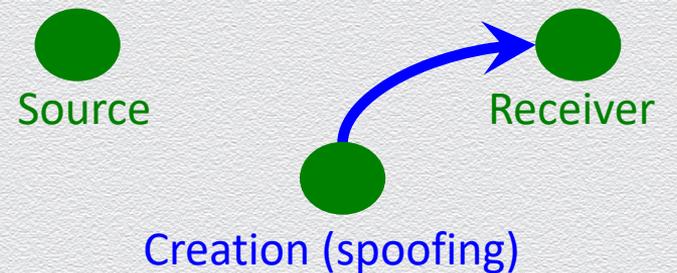
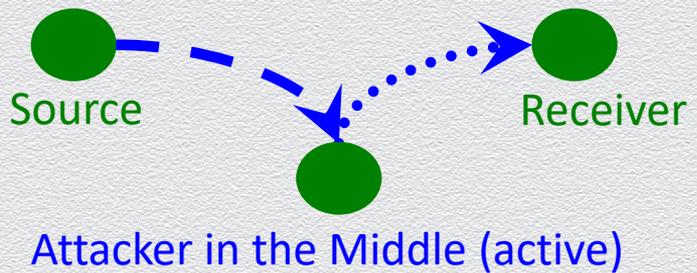
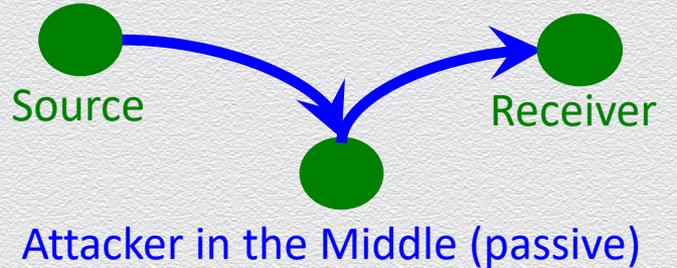
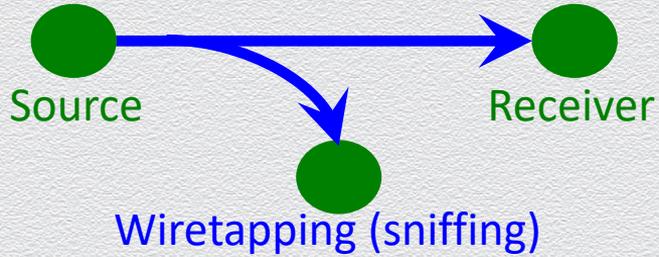
**What are the dangers?**

# Threat models

The main vector of attack is via the content of a website



# Network attacks



# Web attacker capabilities

- ◆ Attacker controls a malicious website
  - ◆ website might look professional, legitimate, etc.
  - ◆ attacker can get users to visit website (how?)
- ◆ A benign website is compromised by attacker
  - ◆ attacker inserts malicious content into website
  - ◆ attacker steals sensitive data from website
- ◆ Attacker does not have direct access to user's machine

# Potential damage

- ◆ An attacker gets you to visit a malicious website...
  - ◆ Can they perform actions on other websites impersonating you?
  - ◆ Can they run evil code on your OS?
- ◆ Ideally, none of these exploits are possible ...

# Attack vectors

- ◆ Web browser
  - ◆ Renders web content (HTML pages, scripts)
  - ◆ Responsible for confining web content
  - ◆ **Note:** Browser implementations dictate what websites can do
- ◆ Web applications
  - ◆ Server code (PHP, Ruby, Python, ...)
  - ◆ Client-side code (JavaScript)
  - ◆ Many potential bugs (e.g., see Project 2)

# Browser Security: Sandbox

Goal: protect local computer from web attacker

- ◆ Safely execute code on a website, without the code
  - ◆ accessing your files, tampering with your network, or accessing other sites

High stakes

- ◆ \$40K bounty for Google Chrome
  - ◆ [www.google.com/about/appsecurity/chrome-rewards/](http://www.google.com/about/appsecurity/chrome-rewards/)

We won't address attacks that break the sandbox

- ◆ But they happen check the CVE list (Common Vulnerabilities and Exposures)
  - ◆ <https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=sandbox>
  - ◆ <https://support.apple.com/en-us/HT213635>

## **11.1 Domains, HTML, HTTP**

# URL and FQDN

## URL: Uniform Resource Locator

`https://cs.brown.edu/about/contacts.html`

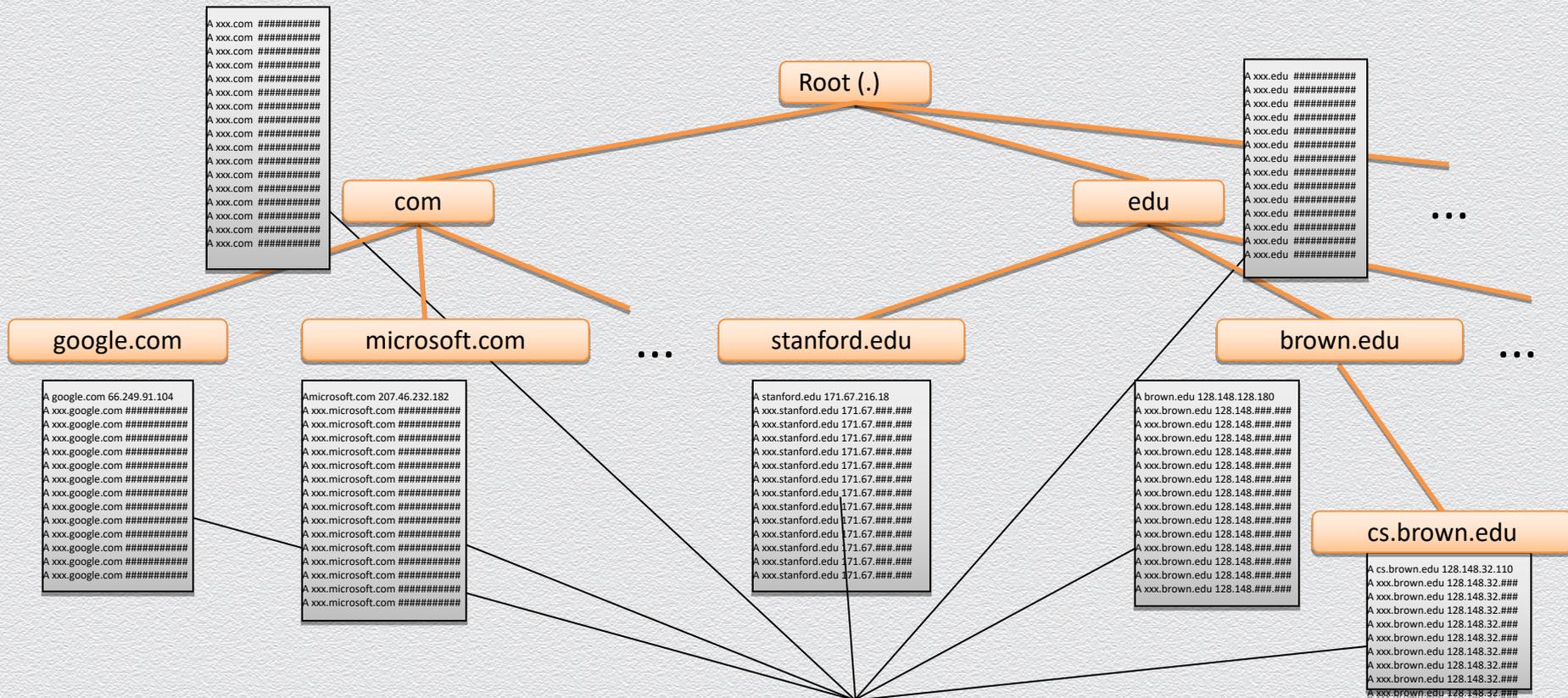
- ◆ a protocol
  - ◆ e.g. https
- ◆ a FQDN
  - ◆ e.g. cs.brown.edu
- ◆ a path and file name
  - ◆ e.g. /about/contacts.html

## FQDN: Fully Qualified Domain Name

[Host name].[Domain].[TLD].[Root]

- ◆ Two or more labels, separated by dots
  - ◆ e.g., cs.brown.edu
- ◆ Root name server
  - ◆ a “.” at the end of the FQDN
- ◆ Top-level domain (TLD)
  - ◆ generic (gTLD): .com, .org, .net,
  - ◆ country-code (ccTLD): .ca, .it, , .gr ...

# Domain hierarchy



# HTML

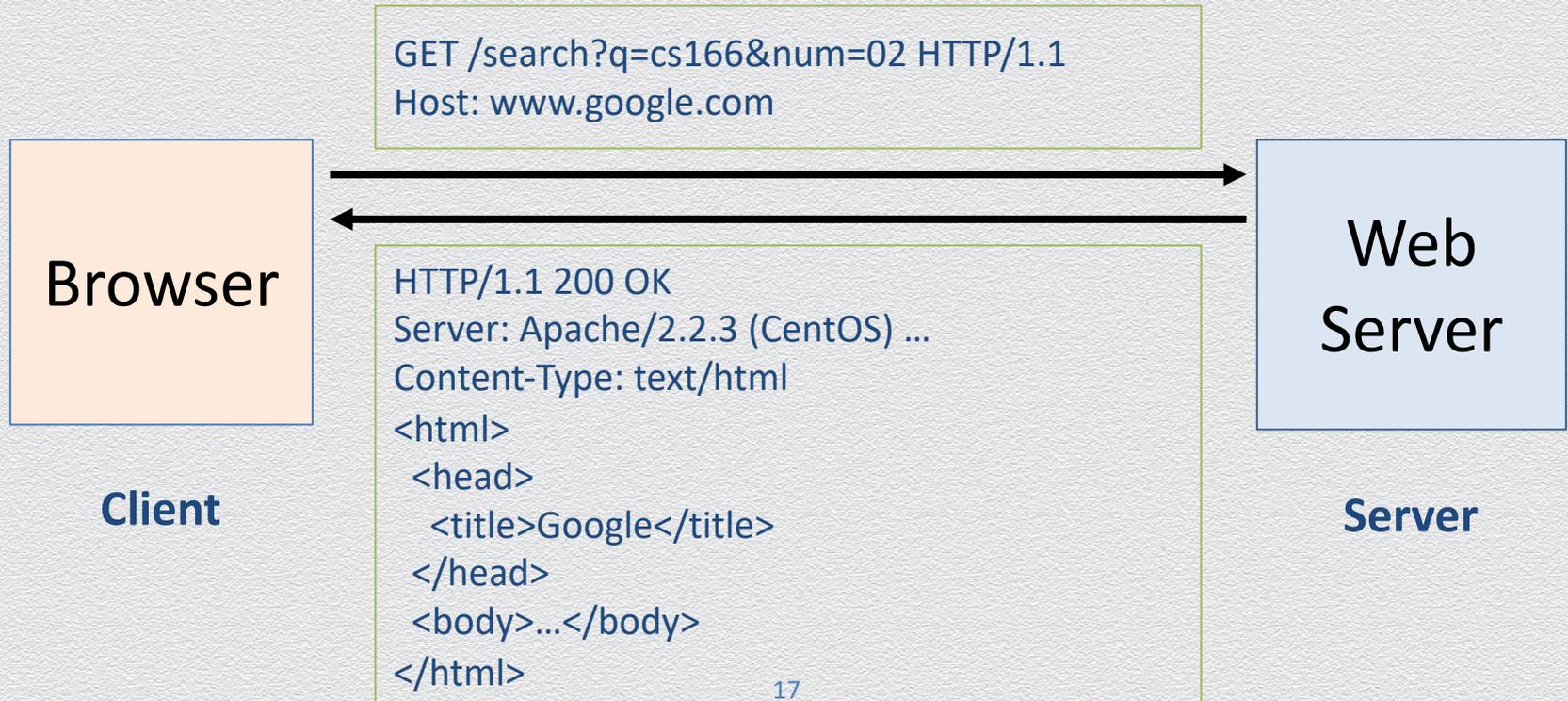
## Hypertext markup language (HTML)

- ◆ allows linking to other pages (href)
- ◆ supports embedding of images, scripts, other pages (script, iframe)
- ◆ user input accepted in forms

```
<html>
  <head>
    <title>Google</title>
  </head>
  <body>
    <p>Welcome to my page.</p>
    <script>alert("Hello world");
    </script>
    <iframe src="http://example.com">
    </iframe>
  </body>
</html>
```

# HTTP (Hypertext Transport Protocol)

Communication protocol between client and server



# What's in a request (or response)?

URL (domain, path)

Variables (name-value pairs)

```
GET /search?q=cs166&num=02 HTTP/1.1
Host: www.google.com
```

Browser

Web Server

```
HTTP/1.1 200 OK
Server: Apache/2.2.3 (CentOS) ...
Content-Type: text/html
<html>
  <head>
    <title>Google</title>
  </head>
  <body>...</body>
</html>
```

Resource

# Variables

Key-value pairs obtained from user input into forms & submitted to server

- ◆ Submit variables in HTTP via GET or POST
- ◆ GET request: variables within HTTP URL
  - ◆ e.g., `http://www.google.com/search?q=cs166&num=02`
- ◆ POST request: variables within HTTP body
  - ◆ POST / HTTP/1.1
  - ◆ Host: `example.com`
  - ◆ Content-Type: `application/x-www-form-urlencoded`
  - ◆ Content-Length: `18`
  - ◆ `month=5&year=2024`

# Semantics: GET Vs. POST

## GET

- ◆ Request target resource
- ◆ Read-only method
- ◆ Submitted variables may specify target resource and/or its format

## POST

- ◆ Request processing of target resource
- ◆ Read/write/create method
- ◆ Submitted variables may specify how resource is processed
  - ◆ e.g., content of resource to be created, updated, or executed

# GET Vs. POST

	<b>GET</b>	<b>POST</b>
Browser history	✓	X
Browser bookmarking	✓	X
Browser caching	✓	X
Server logs	✓	X
Reloading page	immediate	warning
Variable values	restricted	arbitrary

## **11.2 Web-application security**

# Client-side controls

- ◆ Web security problems arises because clients can submit arbitrary input
- ◆ What about using client-side controls to check the input?
- ◆ Which kind of controls?

# Client-side controls (cont.)

A standard application may rely on client-side controls

- ◆ They restrict user input in two general ways
  - ◆ Transmitting data via the client component using a mechanism that should prevent the user from modifying that data
  - ◆ Implementing measures on the client side
- ◆ In this threat model
  - ◆ Server does not trust the Client

# Bypassing client-side controls

- ◆ In general, a security flaw because it is easy to bypass
- ◆ The user
  - ◆ has a full control over the client and the data it submits
  - ◆ can bypass any controls that are client-side and not replicated on the server
- ◆ Why these controls are still useful?
  - ◆ For load balancing or usability
  - ◆ Often we can suppose that the vast majority of users are honest

# Transmitting data via the client

- ◆ A common developer bad habit is passing data to the client in a form that the end user cannot directly see or modify
- ◆ Why is it so common?
  - ◆ It removes or reduces the amount of data to store server side per-session
  - ◆ In multi-server applications, it removes the need to synchronize the session data among different servers
  - ◆ The use of third-party components on the server may be difficult or impossible to integrate
- ◆ Transmitting data via the client is often the easy solution
  - ◆ But unfortunately it is not secure

# Common mechanisms

- ◆ HTML Hidden fields
  - ◆ A field flagged hidden is not displayed on-screen
- ◆ HTTP Cookies
  - ◆ Not displayed on-screen, and the user cannot modify directly
- ◆ Referrer Header
  - ◆ An optional field in the http request that it indicates the URL of the page from which the current request originated
- ◆ If you use the proper tool you can tamper the data on the client-side

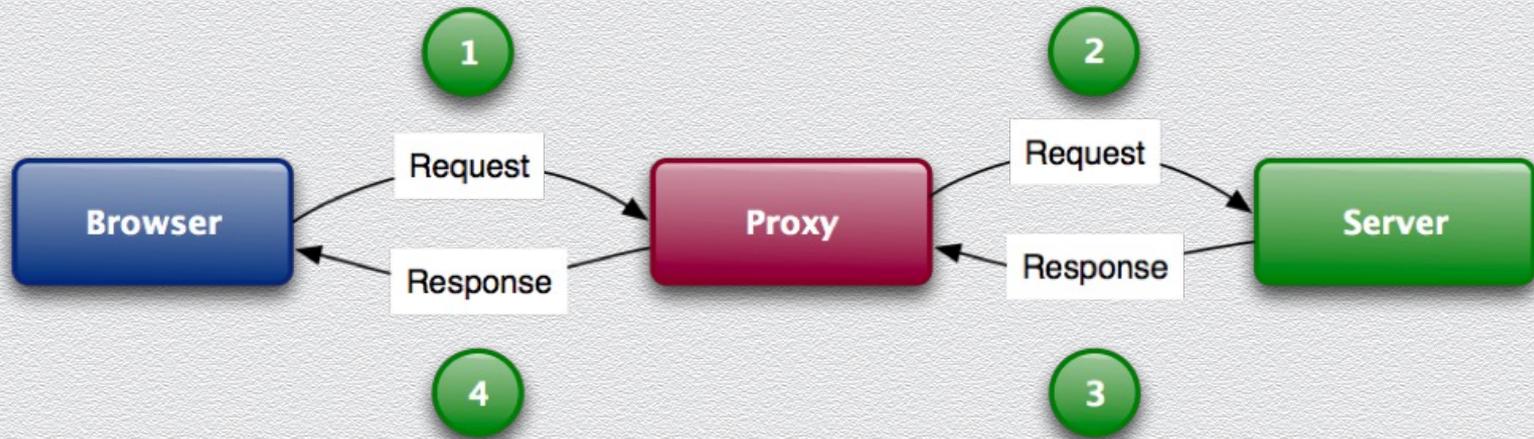
# Web client tool

- ◆ Web inspection tool:
  - ◆ Firefox or Chrome web developer:
    - ◆ powerful tools that allow you to edit HTML, CSS and view the coding behind any website: CSS, HTML, DOM and JavaScript
- ◆ Web Proxy:
  - ◆ Burp, OWASP ZAP, etc.
    - ◆ Allow to modify GET or POST requests

# HTTP proxy

An intercepting Proxy:

- ◆ inspect and modify traffic between your browser and the target application
  - ◆ Burp Intruder, OWASP ZAP, etc.



## **11.3 Browser security**

# In BROWSER we trust...

- ◆ Most of our trust on web security relies on information stored in the Browser
  - ◆ a Browser should be updated since Bugs in the browser implementation can lead to various attacks
  - ◆ e.g., <https://us-cert.cisa.gov/ncas/current-activity/2023/02/14/mozilla-releases-security-updates-firefox-110-and-firefox-esr>
- ◆ Add-ons too are dangerous
  - ◆ Hacking Team flash exploits - [goo.gl/syVwiD](https://goo.gl/syVwiD)
  - ◆ [github.com/greatsuspender/thegreatsuspender/issues/1263](https://github.com/greatsuspender/thegreatsuspender/issues/1263)
- ◆ Executing a browser with low privileges helps

# Browser Security: Same-Origin Policy (SOP)

Very simple idea: “Content from different origins should be isolated”

- ◆ Website origin defined over tuple (protocol, domain, port)

Very difficult to execute in practice...

- ◆ Messy number of cases to worry about...

HTML elements, Navigating Links, Browser cookies, JavaScript capabilities, iframes, ...  
etc.

- ◆ Browsers didn't always get this correct...

# Browser Security: Same-Origin Policy (SPO) (cont.)

Goal: Protect and isolate web content from other web content

- ◆ Content from different origins should be isolated, e.g., mal.com should not interact with bank.com in unexpected ways
- ◆ What about cs.brown.edu vs brown.edu or mail.google.com vs drive.google.com?
- ◆ Lots of subtleties

# SOP example: <http://store.company.com/dir/page.html>

(protocol, domain, port)

URL	Outcome	Reason
<a href="http://store.company.com/dir2/other.html">http://store.company.com/dir2/other.html</a>	Same origin	Only the path differs
<a href="http://store.company.com/dir/inner/another.html">http://store.company.com/dir/inner/another.html</a>	Same origin	Only the path differs
<a href="https://store.company.com/page.html">https://store.company.com/page.html</a>	Failure	Different protocol
<a href="http://store.company.com:81/dir/page.html">http://store.company.com:81/dir/page.html</a>	Failure	Different port ( http:// is port 80 by default)
<a href="http://news.company.com/dir/page.html">http://news.company.com/dir/page.html</a>	Failure	Different host

## **11.4 Cookies**

# Cookies

- ◆ HTTP is a stateless protocol; cookies used to emulate state
- ◆ Servers can store cookies (name-value pairs) into browser
  - ◆ user preferences (e.g., language and page layout), user tracking, authentication
  - ◆ expiration date can be set
  - ◆ may contain sensitive information (e.g., for user authentication)

```
POST /login.php HTTP/1.1  
Set-Cookie: Name: sessionid  
            Value: 19daj3kdop8gx  
            Domain: cs.brown.edu  
            Expires: Wed, 21 Feb 2024 ...
```

- ◆ Browser sends back cookies to server on the next connection

# Cookies scope

Each cookie has a scope

- ◆ base domain, which is a given host
  - ◆ e.g., brown.edu
- ◆ plus, optionally, all its subdomains
  - ◆ cs.brown.edu, math.brown.edu, www.cs.brown.edu , etc.
  - ◆ for ease of notation, included subdomains are denoted as .
    - ◆ e.g., .brown.edu
    - ◆ in fact, specified in HTTP with the "Domain:" attribute of a cookie

# Same Origin Policy: Cookie Reads

Websites can only read cookies within their scope

- ◆ Browser has cookies with scope
  - ◆ brown.edu
  - ◆ .brown.edu
  - ◆ .math.brown.edu
  - ◆ cs.brown.edu
  - ◆ .cs.brown.edu
  - ◆ blog.cs.brown.edu
- ◆ Browser accesses cs.brown.edu
- ◆ Browser sends cookies with scope
  - ◆ .brown.edu
  - ◆ cs.brown.edu
  - ◆ .cs.brown.edu

# Same Origin Policy: Cookie Writes

A website can set cookies for (1) its base domain;  
or (2) a super domain (except TLDs) and its subdomains

- ◆ Browser accesses cs.brown.edu
- ◆ cs.brown.edu can set cookies for
  - ◆ .brown.edu
  - ◆ cs.brown.edu
- ◆ But not for
  - ◆ google.com
  - ◆ .com
  - ◆ .math.brown.edu
  - ◆ brown.edu
  - ◆ ...

# Session Management

## Session

- ◆ keep track of client over a series of requests
- ◆ server assigns clients a unique, unguessable ID
- ◆ clients send back ID to verify themselves

## Session

- ◆ necessary in sites with authentication
  - ◆ e.g., banking
- ◆ useful in most other sites
  - ◆ e.g., remembering preferences
- ◆ various methods to implement them
  - ◆ mainly cookies
  - ◆ but also could be in HTTP variables

# Session Management (cont.)

- ◆ Goal
  - ◆ users should not have to authenticate for every single request
- ◆ Problem
  - ◆ HTTP is stateless
- ◆ Solution
  - ◆ user logs in once
  - ◆ server generates session ID and gives it to browser
    - ◆ temporary token that identifies and authenticates user
  - ◆ browser returns session ID to server in subsequent requests

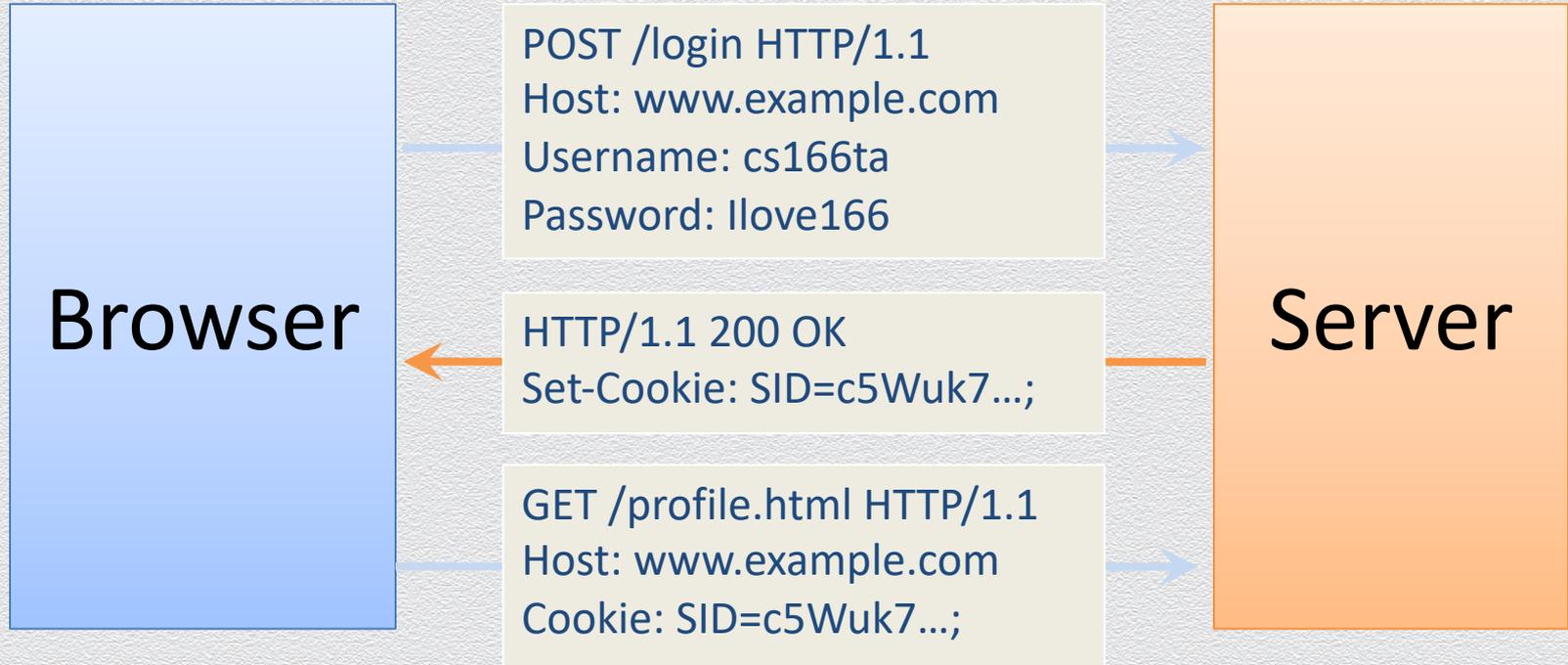
# Specifications for a Session ID

- ◆ Created by server upon successful user authentication
  - ◆ generated as long random string
  - ◆ associated with scope (set of domains) and expiration
  - ◆ sent to browser
- ◆ Kept as secret shared by browser and server
- ◆ Transmitted by browser at each subsequent request to server
  - ◆ must use secure channel between browser and server
- ◆ Session ID becomes invalid after expiration
  - ◆ user asked to authenticate again

# Implementation of Session ID

- ◆ Cookie
  - ◆ Transmitted in HTTP headers
  - ◆ Set-Cookie: SID=c5Wuk7...
  - ◆ Cookie: SID=c5Wuk7...
- ◆ GET variable
  - ◆ Added to URLs in links
  - ◆ <https://www.example.com?SID=c5Wuk7...>
- ◆ POST variable
  - ◆ Navigation via POST requests with hidden variable
  - ◆ `<input type="hidden" name="SID" value="c5Wuk7...">`

# Session ID in Cookie



# Session ID in Cookie (cont.)

- ◆ Advantages
  - ◆ Cookies automatically returned by browser
  - ◆ Cookie attributes provide support for expiration, restriction to secure transmission (HTTPS), and blocking JavaScript access (httponly)
- ◆ Disadvantages
  - ◆ Cookies are shared among all browser tabs
    - ◆ (**not** other browsers or incognito)
  - ◆ Cookies are returned by browser even when request to server is made from element (e.g., image or form) within page from other server
  - ◆ This may cause browser to send cookies in context not intended by user

# Session ID in GET Variable



# Session ID in GET Variable (cont.)

- ◆ Advantages
  - ◆ Session ID transmitted to server only when intended by user
- ◆ Disadvantages
  - ◆ Session ID inadvertently transmitted when user shares URL
  - ◆ Session ID transmitted to third-party site within referrer
  - ◆ Session ID exposed by bookmarking and logging
  - ◆ Server needs to dynamically generate pages to customize site navigation links and POST actions for each user
  - ◆ Transmission of session ID needs to be restricted to HTTPS on every link and POST action

# Session ID in POST Variable



# Session ID in POST Variable

- ◆ Advantages
  - ◆ Session ID transmitted to server only when intended by user
  - ◆ Session ID not present in URL, hence not logged, bookmarked, or transmitted within referrer
- ◆ Disadvantages
  - ◆ Navigation must be made via POST requests
  - ◆ Server needs to dynamically generate pages to customize forms for each user
  - ◆ Transmission of session ID needs to be restricted to HTTPS on every link and POST action